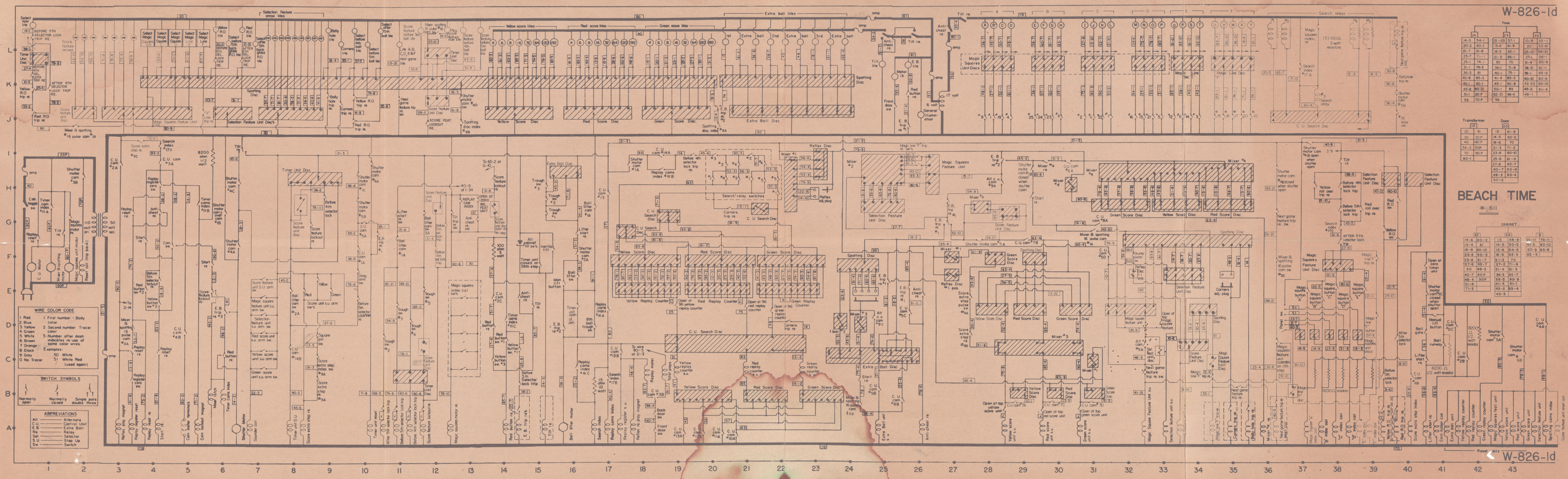




Panel

14-3	154-1	13-23	57-1	10-9	52-1
20-2	60-1	15-3	61-9	20	53-2
21-7	61-8	18-3	63-1	25-10	54-2
23-7	71-1	21-3	65-1	27-1	56-1
25-1	74-1	30	70-1	31-4	60-9
31-1	78-3	36-1	71-8	36-5	61-1
36-3	81	40-1	75-1	38-1	65-2
40-8	85-3	41-4	85-5	40-10	83-9
45-1	90-1	45-1	90-8	43-22	90-10
45-8	93-21	50-1	93	45-2	91-4
51-8	20 P	52-10	98-6	48-1	
53	70 P	54			

Transformer

20	81
30	20 P
40	40 P
54-2	50 P
60-1	70 P

Door

13	81-8
14-5	63-2
18-6	70
21-3	71-2
23-8	80-10
25-8	81-9
27-8	85-7
40-7	90-9
48-2	93-4
50-2	

CABINET

14-6	80-2	13	48-2	21-11	78-11
15-4	81	14-5	50-2	41-5	80-10
18-8	85-10	16-6	84-5	57-9	85-9
23-8	90-5	18-6	63-5	65-9	
25-8	91-7	21-3	70		
27-8	93-7	27-2	71-6		
30	98-5	31-4	81-9		
40-7	40 P	36-3	85-7		
48-4	90 P	38-3	90-9		
51-8		41-4	91-1		
71-2		43-2	93-4		
45-3					

WIRE COLOR CODE

1 Red	1. First number - Body
2 Blue	2. Second number - Tracer
3 Yellow	3. Number after dash indicates re-use of same color wires
4 Green	
5 White	
6 Brown	
7 Orange	
8 Black	
9 Gray	
0 No Tracer	

Examples:
50 White Red (used again)
51 White Red (used again)

SWITCH SYMBOLS

Normally open	Normally closed	Single pole double throw
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ABBREVIATIONS

Alt	Alternate
C.U.	Control Unit
Ex	Extra Ball
Re	Replay
S	Selector
St	Step Up
Sw	Switch