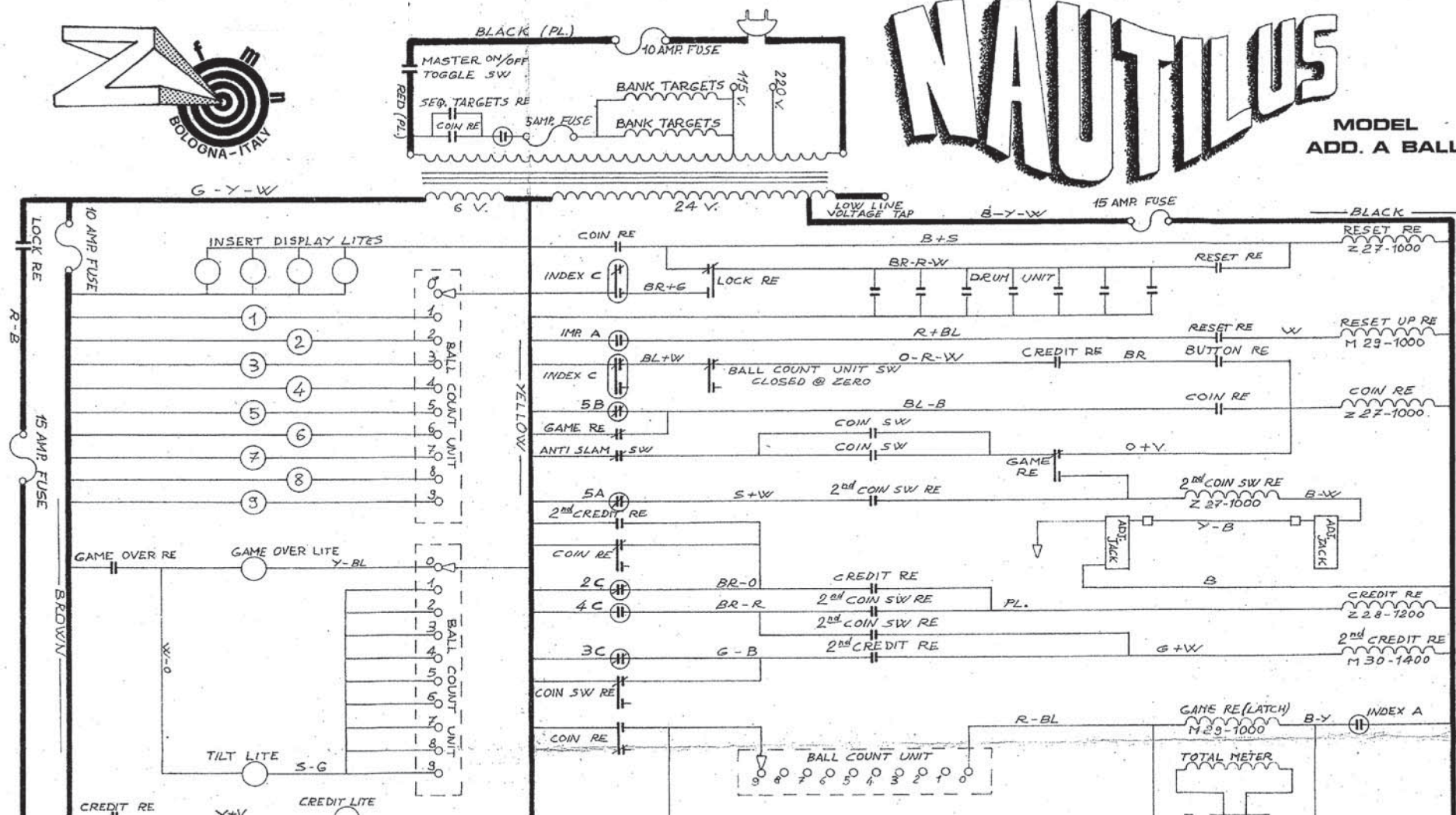
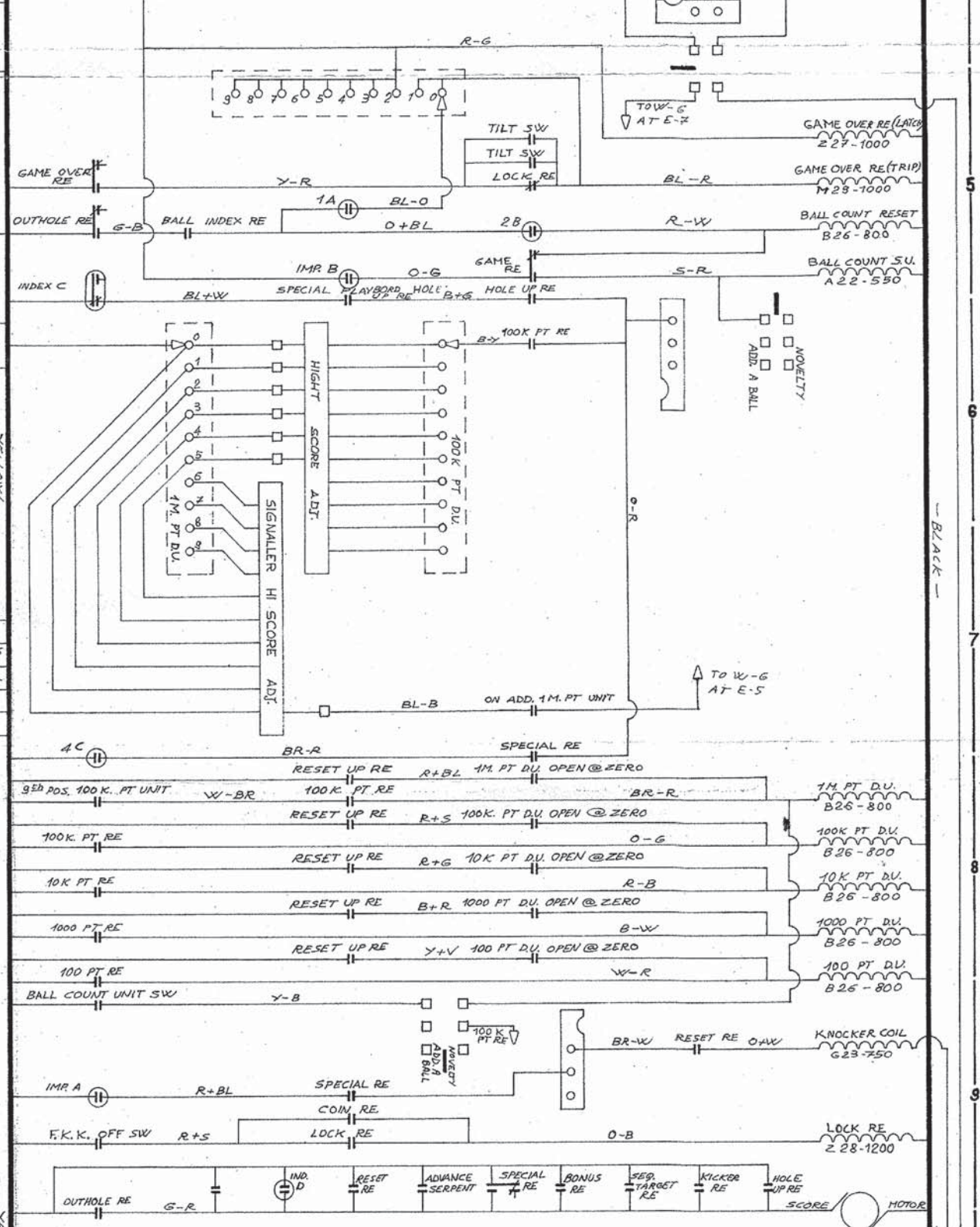
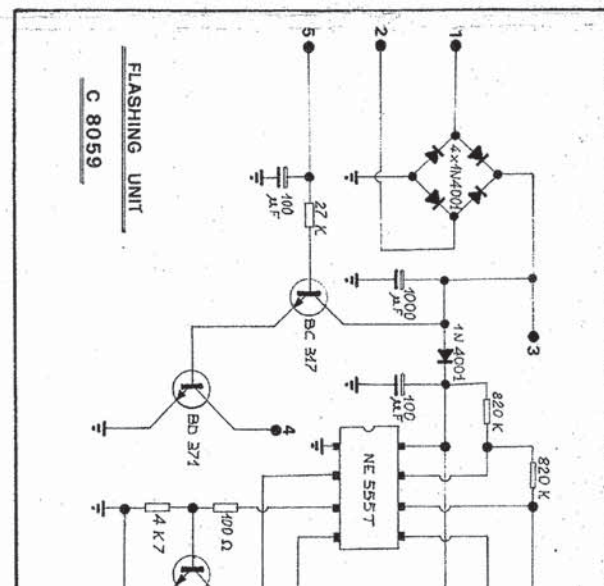
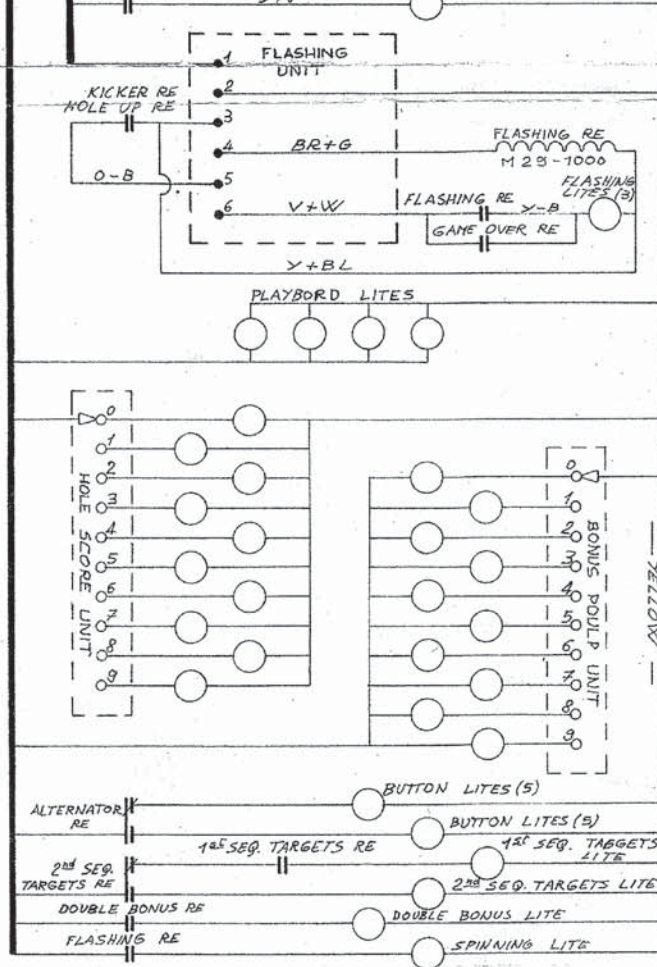




**MODEL**  
**ADD. A BALL**







SIX/ITCH SYMBOLS



| RELAY COIL LOCATIONS       |     |                      |      |
|----------------------------|-----|----------------------|------|
| ADJ. HOLE SCORE RE         | F43 | FLASHING RE          | B/5  |
| ADJ. SERPENT RE            | F44 | GAMER RE (LATCH)     | E/4  |
| ALTERNATOR RE              | F43 | GAMER RE (TRIP)      | F/1  |
| BALL INDEX RE              | F42 | GAME OVER RE (LATCH) | F/5  |
| BONUS RE                   | F44 | GAME OVER RE (TRIP)  | F/5  |
| COIN RE                    | F/2 | HOLE UP RE           | F/10 |
| 2 <sup>ND</sup> COIN SW RE | E/3 | JET BUMPER RE (3)    | E48  |
| CREDIT RE                  | F/3 | KICKER RE            | F/10 |
| 2 <sup>ND</sup> CREDIT RE  | F/3 | LOCK RE              | F/3  |
| DOUBLE BONUS RE            | F42 | OUTHOLE RE           | F44  |
| COIL LOCATIONS             |     |                      |      |
| BALL COUNT RESET           | F/5 | L. FLIPPER           | F47  |
| BALL COUNT S.U.            | F/5 | R. FLIPPER           | F47  |
| BALL RELEASE COIL          | F46 | HOLE COIL            | F/10 |
| BANK TARGETS (2)           | C/4 | HOLE SCORE DU        | F44  |
| BONUS UNIT RESET           | F44 | KICKER COIL          | F40  |
| BONUS UNIT S.U.            | F46 | L. KICKER            | F46  |
|                            |     | R. KICKER            | F46  |
|                            |     | KNOCKER COIL         | F/3  |
|                            |     | PT. D.U. (5)         | F/8  |
|                            |     | SPINNING DU          | F43  |
|                            |     | TOTAL METER          | E/4  |

