

INSTRUCTIONS

- Insert Coins To Increase Credit Total As Shown On Back Glass.
- Press Credit Button To Set Up 1 To 4 Players.
- Each Player Shoots One Ball At A Time As Indicated On Back Glass.
- Tilt Penalty - Ball In Play - Does Not Disqualify Player.
- Making C-O-N-T-A-C-T Lites Stars 1 To 5.
- Making #4 Star Lites Two Bottom Out Rollover Lanes, Alternately, For Special.
- Special Scores _____ 50,000 POINT.

482J-6-SS

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- Making C-O-N-T-A-C-T Lites Stars 1 To 5.
- Making #3 Or #5 Stars Lites Top Left Rollover Lane For Extra Ball.
- Making #4 Star Lites Two Bottom Out Rollover Lanes, Alternately, For Special.
- Special Scores _____ 1 CREDIT.

482J-4-SS

INSTRUCTIONS

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- Tilt Penalty - Ball In Play - Does Not Disqualify Player.
- Making C-O-N-T-A-C-T Lites Stars 1 To 5.
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- Special Scores _____ 1 CREDIT.

482J-4-SS

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- Making C-O-N-T-A-C-T Lites Stars 1 To 5.
- Making #3 Or #5 Stars Lites Top Left Rollover Lane For__1 EXTRA BALL
- Making #4 Star Lites Two Bottom Out Rollover Lanes, Alternately, For Special.
- Special Scores _____ 1 EXTRA BALL.

482J-5-SS

INSTRUCTIONS

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- Making C-O-N-T-A-C-T Lites Stars 1 To 5.
- Making #3 Or #5 Stars Lites Top Left Rollover Lane For Extra Ball.
- Making #4 Star Lites Two Bottom Out Rollover Lanes, Alternately, For Special.
- Special Scores _____ 1 CREDIT.
- Beating "Highest Scores" SCORES 3 CREDITS.
- Matching Last Two Numbers On Score To Match Number That Appear On Back Glass After Game Is Over Scores _____ 1 CREDIT.

482J-3-SS

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- Special Scores _____ 1 CREDIT.
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- Matching Last Two Numbers On Score To Match Number That Appear On Back Glass After Game Is Over Scores _____ 1 CREDIT.

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