

FOR AMUSEMENT ONLY

• NO PRIZES OR GAMBLING PERMITTED •

SCORE VOID IF GAME IS TILTED

**FIRST PRESS PLAY BUTTON AND DEPOSIT COIN TO START
NEW GAME** *then deposit additional coins to*

**PLAY
BUTTON**



- (1) LIGHT SELECTION FEATURES
- (2) LIGHT SELECTION NUMBERS
- (3) LIGHT "5th BALL" PANEL
- (4) LIGHT GUITAR • EITHER GUITAR HOLE HIT
WHEN LIT SPOTS 2, 5 AND 8 — ALL 3 NUMBERS
- (5) LIGHT SUPER-CARD PANELS
- (6) LIGHT CENTER CARD CORNERS PANEL
- (7) LIGHT SPECIAL CARDS
- (8) LIGHT RETURN ALL BALLS FEATURE

TO PLAY REPLAYS - Use Push Buttons instead of Coins.

5 BALLS 10 CENTS

SHOOT TO LIGHT ADJOINING NUMBERS HORIZONTAL,
VERTICAL OR DIAGONAL CONNECTED BY WHITE LINE
IN CENTER CARD, SUPER-CARDS OR SPECIAL CARDS

CENTER CARD SCORES

5-in-Line	96	96	100	100	150	150	192	300
4-in-Line	16	20	24	32	48	72	100	200
3-in-Line	4	6	8	12	18	36	48	64

AS INDICATED BY LIT NUMBERS ON BACK GLASS

SPECIAL CARDS WHEN LIT	SUPER CARDS WHEN LIT
ANY 2 SCORES 3-IN-LINE	3-IN-LINE SCORES 4-IN-LINE
ANY 3 SCORES 4-IN-LINE	SUPER CARD CORNERS
4 SCORES 5-IN-LINE	SCORE 5-IN-LINE

LITE-A-NAME

HAVANA SCORES 4-IN-LINE
HAVA SCORES 3-IN-LINE

ONLY HIGHEST SCORE PER GAME REGISTERS

**RETURN
ALL BALLS
BUTTON**



WHEN

SELECT A LIT
Selection Feature
BEFORE SHOOTING BALL

IS LIT

Turning knob on front of cabinet will
select any **LIGHTED** advantage or
number such as: **EXTRA BALL** •
BOTH SUPER CARDS • **BOTH**
SPECIAL CARDS, 3-IN-LINE SCORES
4-IN-LINE • NUMBERS 19, 20, 21,
22, 16, 25 or 10

Selection must be made when
SELECT NOW is lit

TO PLAY FOR EXTRA BALLS

After shooting 5 Balls — Press **THIS**
BUTTON before each coin deposited.

**EXTRA
BALL
BUTTON**

