

METEOR SELF TEST DISPLAY NUMBERS

SELF TEST
BUTTON LOCATED INSIDE OF
COIN DOOR

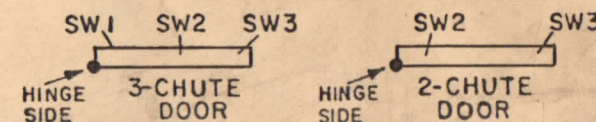
NO. OF TIMES PUSHED	TEST	DESCRIPTION
1	Burn In	All outputs tested.
2	Lamps	All feature lamps will flash on & off.
3	Displays	All digits display 000000 thru 999999 then No. 8 shifts from left to right.
4	Solenoids	Continuous sequence of solenoids pulsed, then all sounds pulsed. (Solenoid driver transistor "Q" number displayed as solenoid is pulsed.
5	Switches (Flashing 0 if all switches open)	Switch I.D. No. displays if closed. (See chart for switch I.D. No.)
6 to 23....	Threshold & Bookkeeping	See operating manual.

SOLENOID IDENTIFICATION

SOLENOID NUMBER	SOLENOID LOCATION
01.	Thumper Bumper
02.	Left Sling Shot
03.	Knocker
04.	3-Bank Drop Target (L. Bottom)
05.	3-Bank Drop Target (L. Top)
6 thru 11	6-Bank Drop Targets
12.	6-Bank Drop Target (Reset)
13.	3-Bank Drop Target (Right)
14.	Right Sling-Shot
15.	Flippers
16.	Out-Hole
19.	Coin Lock-Out
20 thru 29...	Sound

SWITCH IDENTIFICATION

SWITCH NUMBER	SWITCH LOCATION	SWITCH NUMBER	SWITCH LOCATION
1.....	Coin Chute	36.....	Right
2.....	Coin Chute		Return
3.....	Coin Chute		Lane
4.....	Stand-up Target	37.....	Left Re-
5.....	Spin Target		turn Lane
6.....	Credit Button	38.....	Roll-Over
7.....	Tilts		Button
8.....	Slam & Vib. Tilts		(Upper)
9 - 11....	3-Bank Drop- Targets (Right)	39.....	Roll-Over
12.....	Bumper (Upper Right)		Button
13.....	Bumper (Upper Left)	40.....	Roll-Over
14.....	Thumper Bumper		Button
15.....	Right Sling-Shot		(Lower)
16.....	Left Sling-Shot		
17.....	Open		
18.....	Open		
19 - 21....	3-Bank Drop- Target (Top Left)		
22 - 24....	3-Bank Drop Target (Left Center)		
25.....	Open		
26.....	Open		
27 - 32...	6-Bank Drop Targets		
33.....	Out-Hole		
34.....	Right Out-Lane		
35.....	Left Out-Lane		



NOTE: FLIPPER BUTTON CABINET SWITCHES DO NOT
APPEAR ON TEST