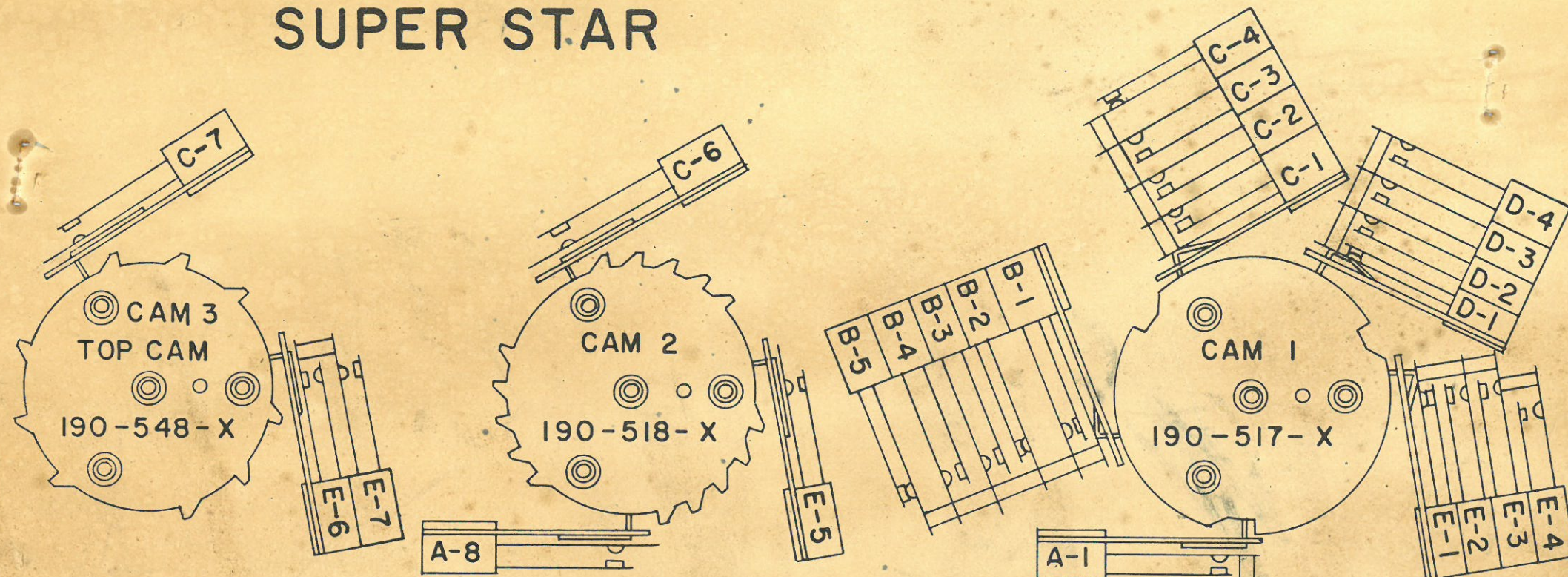


SUPER STAR



1st. CAM

- A-1 - MOTOR RUN.
- A-2 - IMPULSE P.C. S.U. & P.C. RESET.
- A-3 - OUT HOLE RELAY.
- A-4 - CREDIT RESET RELAY.
- A-5 - GAME OVER RELAY.
- A-6 - COIN LOCKOUT.
- LOCK FOR SLIDE BANK RESET RELAY.
- A-7 - BREAKS PULSE TO GAME RESET RELAY.

1st. CAM

- B-1 - 2nd. PLAYER MATCH CIRCUIT.
- B-2 - LOCK FOR BALL COUNT RELAY.
- B-3 - IMPULSE SLIDE BANK RESET RELAY.
- B-4 - IMPULSE BONUS UNIT (RESET) THRU SW. ON BONUS COLLECT RELAY.
- B-5 - LOCK FOR COIN CONTROL RELAY.

1st. CAM

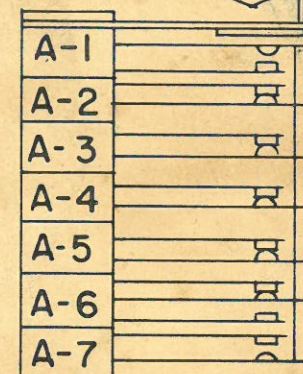
- C-1 - IMPULSE FOR BALL COUNT S.U., BALL RETURN KICKER, BALL COUNT RESET & COIN UNIT RESET.
- C-2 - IMPULSE 1000's RELAY THRU SW. ON BONUS COLLECT RELAY.
- C-3 - 3rd. PLAYER MATCH CIRCUIT.
- C-4 - LOCK FOR 25¢ RELAY, AND GAME RESET RELAY.

1st. CAM

- D-1 - LOCK FOR PLAYER CONTROL RELAY.
- D-2 - 1st. PLAYER MATCH CIRCUIT.
- D-3 - IMPULSE 1000's RELAY THRU SW. ON BONUS COLLECT RELAY.
- D-4 - IMPULSE COIN CONTROL RELAY THRU GAME RESET RELAY.

1st. CAM

- E-1 - 30V. LOCK FOR RELAYS.
- E-2 - IMPULSE SLIDE BANK RELAY COIL.
- E-3 - IMPULSE BONUS UNIT (RESET) THRU SW. ON BONUS COLLECT RELAY.
- E-4 - 4th. PLAYER MATCH CIRCUIT.



2nd. CAM

- A-8 - IMPULSE FOR SCORE & 3 COIN CREDIT STEP-UP.
- C-5 - IMPULSE FOR SCORE & 5 COIN CREDIT S.U.
- E-5 - 4 COIN CREDIT S.U.

3rd. CAM

- C-6 - #1 SCORE RESET RELAY.
- E-6 - 2 COIN CREDIT S.U.
- E-7 - #2 SCORE RESET RELAY.