



METALLICA PINBALL

PREMIUM-shot map

1. **FUEL LANE:** Shoot FUEL LANE to start double scoring and collect FUEL awards during FUEL mode.
2. **FUEL TARGETS:** Shoot FUEL TARGETS to advance FUEL gauge. Fill FUEL gauge to start FUEL mode.
3. **LEFT ORBIT:** Orbit shot lane collects Grave Markers, Electric Chair, Snakes, and Jackpot awards.
4. **MASTER OF PUPPETS:** Shoot and knock down three in-line targets to lite the Grave Marker. Shoot lit Grave Marker to start "Master of Puppets" Multiball.
5. **LEFT RAMP:** Shoot left ramp to collect letters to spell "M-E-T-A-L-L-I-C-A" to start "...And Justice For All" mode.
6. **ELECTRIC CHAIR:** Shoot the Electric Chair to lite Electric Chair insert in front of the chair. Shoot the chair one more time to start Electric Chair multiball.
7. **CASKET CAPTIVE BALL:** Shoot the captive ball (under the Hammer) to lite Casket ball lock. Lock three balls to start Casket Multiball. Captive ball also collects Hurry up values when lit.



8. **ROLLOVER LANES:** Collect all ROLLOVER LANES to lite Mystery feature at the ball scoop.
9. **SNAKE:** Feed the snake to spell "S-M-A-K-E." Feed snake one more time to start Snake Multiball.
10. **RIGHT RAMP:** Shoot right ramp to collect letters to spell "M-E-T-A-L-L-I-C-A" to start "...And Justice For All" mode.
11. **RIGHT ORBIT:** Orbit shot lane collects Grave Markers, Electric Chair, Snakes, and Jackpot awards.
12. **SCOOP:** Shoot the scoop to collect Mystery awards, Extra Ball when lit, and Crank It Up feature when lit.
13. **GUITAR PICK TARGETS:** Shoot guitar pick targets to collect band members.
14. **CASKET:** Shoot captive ball to lite Casket lock. Lock three balls in casket to start Casket Multiball.
15. **HAMMER:** Help James, Lars, Kirk, and Robert hammer balls into the coffin!



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