

Instructions from a ROLA game that was marked with USA Patent No. 1889899.

(transcribed from a photo image.)

To begin play the red ball must be placed on the green surface at a distance of $3\frac{1}{2}$ inches from the leather cloth, it being left to the Player to decide whether the red ball is placed in the middle, on the right or left side of the table.

Then one white ball is shot with the queue against the red ball using the spring arrangement – **which after shooting the balls must not be altered**. The play must be so that at least one ball is shot into one of the holes either in the playing surface or in the stern side of the table. Should the Player not hole one of the balls, then he stands aside and the next man commences to play even if the shot ball has touched the other ball (in further course of play eventually several balls) before. As soon as there are several balls on the green playing surface it is left to the Player to shoot against the red ball or any of the white balls. The red ball must, however, always be in play. When this falls into one of the holes then the next shoot must be commenced with the red ball. Should this rule not be complied with, the Player stands back and the next takes his turn.

When all 6 balls are on the playing surface they all must be taken out of the game and the next player continues by placing the red ball once more $3\frac{1}{2}$ inches from the leather cloth and shooting as described at the beginning. Should a ball roll onto the black leather cloth, same must be taken out of the game, also should it remain lying on the playing surface without having touched another ball.

The two holes in the front part of the green playing surface count 50 points each; the hole situated just before the stern side of the table counts 100 points. The Results of each Player are counted up, the red ball always counting double. The one who first obtains 1000 points retires as the winner.

The use of the billiard table can only be made after dropping in the automatic contrivance, which releases the play for a period of minutes.

Damage to the billiard table, particularly billiard cloth, is met by a payment by the one causing the damage of to the owner.

It is the usual thing for the Players to arrange rounds amongst themselves.

Accessories to the billiard are: 1 automatic, 5 white balls, 1 red ball, [missing text here] board.

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